Teaching Engineering

Engineering Habits of Mind

& Pre-engineering Thinking

Ways of teaching Engineering

Engineering is a broad subject, with many different definitions. The Royal Academy of Engineering have suggested that education should focus on developing "**Engineering Habits of Mind**" as the desired outcomes of engineering education.

For younger learners, some researchers have presented a wider range of behaviours, described as "**pre-engineering thinking**". This document describes how the Let's Do Engineering resources and activities map onto the concepts of engineering habits of mind and pre-engineering thinking.



ENGINEERING HABITS OF MIND AND SUB HABITS

Creative problemsolving

Generating ideas and solutions by applying techniques from different traditions, critiquing, giving and receiving feedback, seeing engineering as a 'team sport'.

SUB HABIT 01

Generating ideas

Comes up with suggestions in a range of situations.

SUB HABIT 02

Working in team

Has good people skills to enable idea and activity sharing; good at giving and receiving critique/feedback.

Systemsthinking



Seeing connections between things, seeking out patterns, seeing whole systems and their parts and how they connect, recognising interdependencies, synthesising.

SUB HABIT 01

Connecting Looks for links, connections, relationships; working across boundaries.

SUB HABIT 02

Pattern-making Uses metaphors, formulae, images etc. To find pattern.

Visualising

Seeing the end product, being able to move from abstract ideas to concrete, manipulating materials, mentally rehearing practical design solutions.

SUB HABIT 01

Thinking out loud Puts 3d ideas into words as they become pictures or rehearses possible lines of thought or action.

SUB HABIT 02

Model-making Moves between abstract and concrete, making models to capture ideas.

Problem-finding

Deciding what the actual question is, finding out if solutions already exist by clarifying needs, checking existing solutions, investigating contexts, verifying, thinking strategically.

UBHABIT 01

Checking and clarifying Questions apparent solutions methodically and reflectively.

SUB HABIT 02

Investigating Has a questioning, curious and, where appropriate, sceptical attitude.

Adapting



Making something designed for one purpose suitable for another purpose, by converting, modifying, transforming, adjusting, changing, reshaping, re-designing, testing, analysing, reflecting, rethinking.

SUB HABIT 01

Critical thinking

Analyses ideas, activities and products; able to defends their own thoughts and ideas in discussion and also to change their mind in light of evidence.

SUB HABIT 02

Deliberate practising Disciplined; able to work at the hard parts.

Improving



Making things better by experimenting, designing, sketching, guessing, conjecturing, thoughtexperimenting, prototyping.

SUB HABIT 01

Experimenting Makes small tests or changes; sketching, drafting, guessing, prototyping.

SUB HABIT 02

Evaluating Making honest and accurate judgments about 'how it's going'; comfortable with words and numbers as descriptors of progress.

Content: Royal Academy of Engineering: 'Learning to be an Engineer. Implications for the education system'



Developing Engineering Habits of Mind through activities

The table below shows how the Let's do Engineering activities fit within the Engineering Habits of Mind.

Our activities introducing all engineers, e.g. films, Trumps game, activity book, posters and the Engineer Song, are all excellent ways to explore the EHoM of problem finding - what are the different problems these engineers are working on?

Other activities and resources can be grouped into themes or topics; by covering all activities within a theme all EHoM can be experienced. Themes include Space, Climate Change, Health, Robots and Drones, Materials and Flight.



Engineering Habits of Mind

Activity	Theme	Systems thinking	Adapting	Problem finding	Creative problem solving	Visualising	Improving
The Engineer Song	Covers all engineers and all themes	-	-	\checkmark	-	-	-
Top Trumps	Covers all engineers and all themes	-	-	\checkmark	-	-	-
Activity book	Covers all engineers and all themes	-	-	\checkmark	\checkmark	\checkmark	-
Films - engineer interviews	Covers all engineers and all themes	-	-	\checkmark	-	-	-
Engineer posters	Covers all engineers and allthemes	-	-	\checkmark	-	-	-
Engineering design cycle posters	Covers all engineers and all themes	\checkmark	-	\checkmark	\checkmark	\checkmark	\checkmark
Build a rocket	Space Flight	\checkmark	\checkmark	-	\checkmark	\checkmark	\checkmark

		Engineering Habits of Mind							
Activity	Theme	Systems thinking	Adapting	Problem finding	Creative problem solving	Visualising	Improving		
Hula hooping and orbits	Space Flight	-	\checkmark	-	-	-	\checkmark		
Build a wind turbine	Climate change	\checkmark	\checkmark	-	\checkmark	\checkmark	\checkmark		
Scarf throwing and plate spinning	Climate change	-	\checkmark	-	-	-	\checkmark		
Make a blood model	Health	-	-	\checkmark	-	\checkmark	-		
Build a noisemaker	Health Robots and drones Flight	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Acoustic engineering songs	Health Robots and drones Flight	-	\checkmark	-	\checkmark	-	-		
Stencilling microchips	Materials	-	\checkmark	-	\checkmark	\checkmark	\checkmark		
Build your own water filter	Health	\checkmark	\checkmark	-	\checkmark	\checkmark	\checkmark		
Elsie the Engineer	Introducing engineering	\checkmark	-	\checkmark	\checkmark	\checkmark	\checkmark		
Introducing engineering (Diane)	Introducing engineering	-	-	-	\checkmark	\checkmark	-		
Introducing engineering (Doug)	Introducing engineering	\checkmark	-	-	-	\checkmark	-		
Simon Says and do coding	Robots and drones Health	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Exploring materials	Materials	\checkmark	-	-	-	\checkmark	-		
Painting with natural dyes	Climate change Health	-	\checkmark	\checkmark	\checkmark	-	\checkmark		
Famous structures around the world	Climate change	\checkmark	-	-	-	-	-		
Structures and balancing	Climate change	\checkmark	\checkmark	-	\checkmark	-	-		
Water clean up game	Health	\checkmark	-	\checkmark	-	-	-		
Space junk tidy up	Flight Space	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		

		Engineering Habits of Mind							
Activity	Theme	Systems thinking	Adapting	Problem finding	Creative problem solving	Visualising	Improving		
Hula hooping and orbits	Flight Space	-	\checkmark	-	-	-	\checkmark		
Build a tower/exploring foundations	Materials	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Computer vision game	Robots and drones	\checkmark	-	-	-	\checkmark	-		
Juggling	Robots and drones	-	\checkmark	-	-	-	\checkmark		
Build a solar oven	Climate change	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Mission to Mars	Robots and drones Space	-	-	-	-	\checkmark	-		
Space rover design - app and craft	Robots and drones Space	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Build your own spectroscope	Robots and drones Space	\checkmark	\checkmark	-	-	\checkmark	\checkmark		
Aeroplane model making	Flight	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Amy Johnson songs	Flight	-	-	-	-	\checkmark	-		
Coral Drama	Materials Health	-	-	-	-	\checkmark	-		
Coral strength testing	Materials Health	-	-	-	-	\checkmark	-		
Comics	All	-	-	\checkmark	-	-	-		

To learn more about the EHoM there are two reports by the Royal Academy of Engineering: 'Thinking like an engineer. Implications for the education system' and 'Learning to be an Engineer. Implications for the education system'.

Both can be accessed by the links below.

Pre-Engineering thinking

Below are the pre-engineering behaviours along with definitions and examples. Zachary Gold, and co-authors, developed the full list, which can be found as Table 1 here and is reproduced with permission below.

Communicating goals Expressing a desired end to achieve a purpose "I want to put this block on top" "Let's build a castle"	Following patterns and prototypes Representing ideas verbally or in structural models "This tractor is just like the one mom drives at home"	Problem-solving Verbally identifying problems or suggesting solutions "This will not work, it's too big" "This square block will hold it"
Creative and innovative action Trying a new or innovative approach or idea Leaning two long blocks together to make a teepee	Solution testing/ evaluating design Testing and evaluating how a structure functions Rolling a ball to test if a ramp works "The floor is stable"	Construction Collecting and building actions Stacking or placing blocks, collecting or organizing blocks
Logical and mathematical words Using math vocabulary or if-then statements Taller, near, above, square, counting, inside, around "If we use the square block, then we can close the tunnel"	Explaining how things are built/work Explaining why or how something is built or works "Let's put the block this way to hold the door on"	Technical vocabulary Using specialized STEM words Gear, balance, stability, satellite, ramp, engine, factory, robot

Note: The Preschool Engineering Play Behaviors (P-EBP) observation instrument is copyrighted and not to be used Abbreviation: STEM, science, technology, engineering, and mathematics. in research or for other educational purposes without permission of the author (Gold et al., 2017).

EHOM and Pre-engineering thinking

Developing Pre-Engineering thinking with activities

The table below shows how the Let's do Engineering activities fit within the Pre-Engineering behaviours.

All activities offer the chance to practice STEM words and nine of our engineering challenges cover all aspects of pre-engineering thinking, e.g. Build a rocket, Build a wind turbine, Build your own water filter, Structures and balancing, Space junk tidy up, Build a tower, Build a solar oven, Space Rover design and Aeroplane model making.

Other activities and resources can be grouped into themes or topics; by covering all activities within a theme all types of pre-engineering thinking can be worked on. Themes include Space, Climate Change, Health, Robots and Drones, Materials and Flight.



Pre-engineering thinking behaviours

Let's do Engineering Activity	Theme	Connec	otros constru	seitor Problem	Clearing Classific	abion indian	Lo Long Long	Solution Solution	with or of the state	to the second	
The Engineer Song	Covers all engineers and all themes	-	-	-	-	\checkmark	-	-	-	\checkmark	
Top Trumps	Covers all engineers and all themes	-	-	-	-	-	-	-	-	\checkmark	
Activity book	Covers all engineers and all themes	-	-	-	-	\checkmark	-	-	-	\checkmark	
Films - engineer interviews	Covers all engineers and all themes	-	-	-	-	\checkmark	-	-	-	\checkmark	

		Pre-engineering thinking behaviours										
Let's do Engineering Activity	Theme	Conneg	or const	Jeion Prope	no dina cooti	Store Store	to to to to	he source	tool of the second	the first the second	\$	
Engineer posters	Covers all engineers and allthemes	-	-	-	-	\checkmark	-	-	-	\checkmark		
Engineering design cycle posters	Covers all engineers and all themes	-	-	-	-	\checkmark	-	-	-	\checkmark		
Build a rocket	Space Flight	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Hula hooping and orbits	Space Flight	-	-	-	\checkmark	\checkmark	-	-	-	\checkmark		
Build a wind turbine	Climate change	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Scarf throwing and plate spinning	Climate change		\checkmark	-	\checkmark	\checkmark	\checkmark	-	-	\checkmark		
Make a blood model	Health	-	-	-	-	\checkmark	-	-	-	\checkmark		
Build a noisemaker	Health Robots and drones Flight	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	-	\checkmark	-	\checkmark		
Acoustic engineering songs	Health Robots and drones Flight	-	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Stencilling microchips	Materials	-	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	-	\checkmark		
Build your own water filter	Health	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Elsie the Engineer	Introducing engineering	-	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		
Introducing engineering (Diane)	Introducing engineering	-	-	\checkmark	\checkmark	\checkmark	-	\checkmark	-	\checkmark		

		Pre-engineering thinking behaviours									
Let's do Engineering Activity	Theme	Orrego	or or other	Juion Propie	cost cost	a store the store	to to to to	b solution solution	with the second states	Stree St.	sot
Introducing engineering (Doug)	Introducing engineering	\checkmark	\checkmark	-	-	\checkmark	-	-	\checkmark	\checkmark	
Simon Says and do coding	Robots and drones Health	-	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Exploring materials	Materials	-	-	-	-	\checkmark	\checkmark	-	\checkmark	\checkmark	
Painting with natural dyes	Climate change Health	-	-	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Famous structures around the world	Climate change	-	-	-	-	-	\checkmark	-	\checkmark	\checkmark	
Structures and balancing	Climate change	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Water clean up game	Health	-	-	-	-	\checkmark	\checkmark	-	-	\checkmark	
Space junk tidy up	Flight Space	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Hula hooping and orbits	Flight Space	-	-	-	\checkmark	\checkmark	-	-	-	\checkmark	
Build a tower/exploring foundations	Materials	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Computer vision game	Robots and drones	-	-	-	-	\checkmark	\checkmark	-	-	\checkmark	
Juggling	Robots and drones	-	-	-	\checkmark	\checkmark	-	-	-	\checkmark	
Build a solar oven	Climate change	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Mission to Mars	Robots and drones Space	-	-	-	-	\checkmark	\checkmark	-	-	\checkmark	

			Pre-engineering thinking behaviours								
Let's do Engineering Activity	Theme	Ore Road	o ^{ites} const	stion stole	entropy centropy	and the state of t	to to the set	State Source	with the second states	its for the	ob
Space rover design - app and craft	Robots and drones Space	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Build your own spectroscope	Robots and drones Space	\checkmark	\checkmark	-	-	\checkmark	\checkmark	-	\checkmark	\checkmark	
Aeroplane model making	Flight	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Amy Johnson songs	Flight	-	-	-	-	-	-	-	-	\checkmark	
Coral drama	Materials Health	-	-	-	-	\checkmark	-	-	-	\checkmark	
Coral strength testing	Materials Health	\checkmark	\checkmark	-	-	\checkmark	-	-	\checkmark	\checkmark	
Comics	All	-	-	-	-	\checkmark	-	-	-	\checkmark	

